

# SWATARA TOWNSHIP BUILDING AND CODES DEPARTMENT

## COMMERCIAL BUILDING PERMIT FEES (PER RESOLUTION 2018-01) (fees include plan reviews and inspections by Approved Code Services, Inc.)

### New Construction

a) Cost of construction in thousands of dollars times \$12.00 per thousand  
Estimated cost of construction: \$ \_\_\_\_\_ (in thousands) x \$12.00 = \$ \_\_\_\_\_ OR

b) Total square feet times the ICC Table Cost  
Total square feet building area (from application) \_\_\_\_\_ x  
ICC Table Cost per square foot \$ \_\_\_\_\_ = \$ \_\_\_\_\_ Total Cost  
\$ \_\_\_\_\_ (in thousands) x \$12.00 = \$ \_\_\_\_\_ OR

c) Minimum Fee of \$400.00, **whichever is greater.** \$ \_\_\_\_\_

### Additions, Alterations, and Installations requiring a permit under the PA UCC or Township Ordinance

a) Cost of construction in thousands of dollars times \$12.00 per thousand OR  
Estimated cost of construction: \$ \_\_\_\_\_ (in thousands) x \$12.00 = \$ \_\_\_\_\_ OR

b) Minimum Fee of \$400.00, **whichever is greater.** \$ \_\_\_\_\_

### **OTHER PA UNIFORM CONSTRUCTION CODE RELATED ITEMS**

Certificate of Occupancy/Letter of Completion when  
not issued to original permit applicant: \$150.00 \$ \_\_\_\_\_

Permit time extension: \$75.00 \$ \_\_\_\_\_

Permit modification or renewal: \$150.00: \$ \_\_\_\_\_  
additional plan review and inspections may apply as billed by Third Party Agency

Demolition permit: \$150.00 \$ \_\_\_\_\_

In-Home Day Care Permit: \$150.00 \$ \_\_\_\_\_

Special Events: \$150.00

Construction Re-inspection Fee: as billed by Third Party Agency

PA Uniform Construction Code fee: \$4.50 for all permits (set by the Commonwealth) \$ \_\_\_\_\_ 4.50

Code Hearing Board of Appeals: application fee \$500.00 **plus any costs in excess of application fee** \$ \_\_\_\_\_

**SUBTOTAL FOR BUILDING PERMIT FEES:** \$ \_\_\_\_\_

**SUBTOTAL FOR ZONING PERMIT FEES IF REQUIRED:** \$ \_\_\_\_\_

**SUBDTOTAL FOR STORMWATER MANAGEMENT PERMIT FEES IF REQUIRED:** \$ \_\_\_\_\_

**TOTAL AMOUNT DUE:** \$ \_\_\_\_\_